HIGHLIGHTS

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The Output Compare module has the ability to compare the value of a selected time base with the value of one or two Compare registers (depending on the operation mode selected). Furthermore, it has the ability to generate a single output pulse, or a train of output pulses, on a compare match event. Like most PIC® MCU peripherals, it also has the ability to generate interrupts on compare match events.

Refer to the specific device data sheet for the number of channels available in a particular device. All Output Compare channels are functionally identical. In this section, an ‘x’ in the pin, register or bit name denotes the specific Output Compare channel.

Each Output Compare channel can use one of two selectable time bases. The time base is selected using the OCTSEL bit (OCxCON<3>). Please refer to the device data sheet for the specific timers that can be used with each Output Compare channel number. The available time bases, Timer2 and Timer3 do not support Asynchronous mode; therefore, the Output Compare module will operate only in Synchronous mode.
Output Compare

Figure 1-1: Output Compare Block Diagram

Note 1: Where 'x' is shown, reference is made to the registers associated with the respective Output Compare Channels 1 through 5.
2: OCFA pin controls Channels OC1-OC4. OCFB pin controls Channel OC5.
3: Each Output Compare channel can use one of two selectable time bases. Refer to the device data sheet for the time bases associated with the module.
2.0 OUTPUT COMPARE REGISTERS

Each Output Compare channel has the following registers:
- OCxCON: The control register for the Output Compare channel
- OCxR: A data register for the Output Compare channel
- OCxRS: A secondary data register for the Output Compare channel

The control registers for the 5 Output Compare channels are named OC1CON through OC5CON.
All 5 control registers have identical bit definitions. They are represented by a common register
definition below. The ‘x’ in OCxCON represents the Output Compare channel number.

Register 2-1: OCxCON: Output Compare x Control Register

| bit 15-14 | Unimplemented: Read as '0' |
| bit 13 | OCSIDL: Output Compare x Stop in Idle Mode Control bit |
| 1 | Output Compare x will halt in CPU Idle mode |
| 0 | Output Compare x will continue to operate in CPU Idle mode |
| bit 12-5 | Unimplemented: Read as '0' |
| bit 4 | OCFLT: Output Compare x PWM Fault Condition Status bit |
| 1 | PWM Fault condition has occurred (cleared in HW only) |
| 0 | No PWM Fault condition has occurred (this bit is only used when OCM<2:0> = 111) |
| bit 3 | OCTSEL: Output Compare x Timer Select bit |
| 1 | Timer3 is the clock source for Output Compare x |
| 0 | Timer2 is the clock source for Output Compare x |
| bit 2-0 | OCM<2:0>: Output Compare x Mode Select bits |
| 111 | PWM mode on OCx, Fault pin is enabled |
| 110 | PWM mode on OCx, Fault pin is disabled |
| 101 | Initializes OCx pin low, generates continuous output pulses on OCx pin |
| 100 | Initializes OCx pin low, generates single output pulse on OCx pin |
| 011 | Compare event toggles OCx pin |
| 010 | Initializes OCx pin high, compare event forces OCx pin low |
| 001 | Initializes OCx pin low, compare event forces OCx pin high |
| 000 | Output Compare x channel is disabled |

Note 1: The user software must disable the associated Output Compare module when writing to the Output
Compare x Control register

2: Refer to the device data sheet for specific time bases available to the Output Compare module.

3: Some older documents refer to this mode as “Active-High One-Shot mode, compare event forces the OCx
pin low”.

4: Some older documents refer to this mode as “Active-Low One-Shot mode”, compare event forces the OCx
pin high”.

---

### Legend:
- HC = Hardware Clearable bit
- R = Readable bit
- W = Writable bit
- U = Unimplemented bit, read as '0'
- '1' = Bit is set
- '0' = Bit is cleared
- x = Bit is unknown

---

| bit 15 | U-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 | bit 8 |
| bit 14 | --- | --- | --- | --- | --- | --- | --- | --- | bit 7 |
| bit 13 | --- | --- | --- | --- | --- | --- | --- | --- | bit 0 |
| bit 12 | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| bit 11 | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| bit 10 | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| bit 9 | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| bit 8 | --- | --- | --- | --- | --- | --- | --- | --- | --- |

---

**Note 1:** The user software must disable the associated Output Compare module when writing to the Output
Compare x Control register

**Note 2:** Refer to the device data sheet for specific time bases available to the Output Compare module.

**Note 3:** Some older documents refer to this mode as “Active-High One-Shot mode, compare event forces the OCx
pin low”.

**Note 4:** Some older documents refer to this mode as “Active-Low One-Shot mode”, compare event forces the OCx
pin high”.

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## Output Compare

### Register 2-2: OCxR: Output Compare x Register

<table>
<thead>
<tr>
<th>bit 15</th>
<th>bit 8</th>
</tr>
</thead>
<tbody>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>Output Compare x Value&lt;15:8&gt;</td>
<td></td>
</tr>
</tbody>
</table>

### Register 2-3: OCxRS: Output Compare x Secondary Register

<table>
<thead>
<tr>
<th>bit 15</th>
<th>bit 8</th>
</tr>
</thead>
<tbody>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
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<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>U-0</td>
<td>U-0</td>
</tr>
<tr>
<td>Output Compare x Secondary Value&lt;15:8&gt;</td>
<td></td>
</tr>
</tbody>
</table>

### Legend:

- **R** = Readable bit
- **W** = Writable bit
- **U** = Unimplemented bit, read as ‘0’
- **-n** = Value at POR
- **‘1’** = Bit is set
- **‘0’** = Bit is cleared
- **x** = Bit is unknown

<table>
<thead>
<tr>
<th>bit 15-0</th>
<th>Output Compare x Value&lt;15:0&gt;</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>bit 15-0</th>
<th>Output Compare x Secondary Value&lt;15:0&gt;</th>
</tr>
</thead>
</table>
3.0 TIMER SELECTION

The Output Compare module can select either Timer2 or Timer3 for its time base. The timer resource is selected by configuring the Output Compare x Timer Select (OCTSEL) bit in the Output Compare x Control (OCxCON<3>) register.

The selected timer starts from zero and increments on every clock until it reaches the value in the Period register (PRy). When the period value is reached, the timer resets to zero and starts incrementing once again. The timers can be clocked using an internal clock source (FOSC/2) or a synchronized external clock source applied at the TxCK pin.

4.0 MODES OF OPERATION

Each Output Compare module has the following modes of operation:
- Single Compare Match mode
- Dual Compare Match mode generating:
  - Single Output Pulse mode
  - Continuous Output Pulse mode
- Simple Pulse-Width Modulation mode:
  - With Fault protection input
  - Without Fault protection input

**Note 1:** It is recommended that the user turn off the Output Compare module (i.e., clear OCM<2:0> (OCxCON<2:0>)) before switching to a new mode.

**Note 2:** In this section, a reference to any SFRs associated with the selected timer source is indicated by a ‘y’ suffix. For example, PRy is the Period register for the selected timer source, while TyCON is the Timer Control register for the selected timer source.

4.1 Single Compare Match Mode

When control bits, OCM<2:0> (OCxCON<2:0>), are set to '001', '010' or '011', the selected Output Compare channel is configured for one of three Single Compare Match modes.

In the Single Compare Match mode, the OCxR register is loaded with a value and is compared to the selected incrementing Timer register, TMRy. On a compare match event, one of the following events will take place:
- Compare forces OCx pin high, initial state of pin is low. Interrupt is generated on the single compare match event (Active-Low One-Shot mode).
- Compare forces OCx pin low, initial state of pin is high. Interrupt is generated on the single compare match event (Active-High One-Shot mode).
- Compare toggles OCx pin. Toggle event is continuous and an interrupt is generated for each toggle event (Toggle mode).

**Note:** Please refer to the specific data sheet for the correct mode names.
4.1.1 SINGLE COMPARE MATCH MODE OUTPUT DRIVEN HIGH

To configure the Output Compare module for this mode, set control bits, OCM<2:0> = 001. The TMRy should also be enabled. Once this Compare mode has been enabled, the Output Compare x pin, OCx, will be initially driven low and remain low until a match occurs between the TMRy and OCxR/S registers. Referring to Figure 4-1, there are some key timing events to note:

- The OCx pin is driven high, one instruction clock after the compare match occurs between the TMRy and the OCxR register. The OCx pin will remain high until a mode change has been made or the module is disabled.
- The TMRy will count up to the value contained in the associated Period register and then reset to 0000h on the next instruction clock.
- The respective Output Compare Channel Interrupt Flag, OCxF, is asserted, two instruction clocks after the OCx pin is driven high.

Figure 4-1: Single Compare Match Mode: Set OCx High on Compare Match Event\(^{1,2}\)

<table>
<thead>
<tr>
<th>TMRy</th>
<th>PRy</th>
<th>OCxR</th>
<th>OCx Pin</th>
<th>OCxF</th>
</tr>
</thead>
<tbody>
<tr>
<td>3000</td>
<td>4000</td>
<td>3002</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
Note 2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
Example 4-1: Setup for Output Compare Module in Single Compare Match Mode Output Driven High

```c
// Initialize Output Compare Module
OC1CONbits.OCM = 0b000; // Disable Output Compare Module
OC1CONbits.OCTSEL = 0; // Select Timer 2 as output compare time base
OC1R = 100; // Load the Compare Register Value
IPCONbits.OC1IP = 0x01; // Set Output Compare 1 Interrupt Priority Level
IFS0bits.OC1IF = 0; // Clear Output Compare 1 Interrupt Flag
IEC0bits.OC1IE = 1; // Enable Output Compare 1 interrupt
OC1CONbits.OCM = 0b001; // Select the Output Compare mode

// Initialize and enable Timer2

/* Example code for Output Compare 1 ISR*/
void __attribute__((__interrupt__, no_auto_psv)) _OC1Interrupt( void )
{
    /* Interrupt Service Routine code goes here */
    IFS0bits.OC1IF = 0; // Clear OC1 interrupt flag
}
```
4.1.2 SINGLE COMPARE MATCH MODE OUTPUT DRIVEN LOW

To configure the Output Compare module for this mode, set control bits, OCM<2:0> = 010. TMRy must also be enabled. Once this Compare mode has been enabled, the Output Compare x pin, OCx, will be initially driven high and remains high until a match occurs between the timer and OCxR/S registers. Referring to Figure 4-3, there are some key timing events to note:

- The OCx pin is driven low, one instruction clock after the compare match occurs between the TMRy and the OCxR register. The OCx pin will remain low until a mode change has been made or the module is disabled.
- The TMRy will count up to the value contained in the associated Period register and then reset to 0000h on the next instruction clock.
- The respective Output Compare x Channel Interrupt Flag, OCxIF, is asserted, two instruction clocks after the OCx pin is driven low.

Figure 4-3: Single Compare Match Mode: Force OCx Low on Compare Match Event\(^{(1,2)}\)

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.

2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
Figure 4-4: Single Compare Match Mode Output Driven Low

1. Active-High One-Shot mode is enabled, the OCx pin is driven high immediately.
2. Timer is enabled and starts incrementing.
3. On a compare match, the OCx pin is driven low and an Output Compare interrupt is generated.

Example 4-2: Setup for Output Compare Module in Single Compare Match Mode Output Driven Low

```c
// Initialize Output Compare Module
OC1CONbits.OCM = 0b000; // Disable Output Compare Module
OC1CONbits.OCTSEL = 0; // Select Timer 2 as output compare time base
OC1R = 100; // Load the Compare Register Value
IPC0bits.OC1IP = 0x01; // Set Output Compare 1 Interrupt Priority Level
IFS0bits.OC1IF = 0; // Clear Output Compare 1 Interrupt Flag
IEC0bits.OC1IE = 1; // Enable Output Compare 1 interrupt
OC1CONbits.OCM = 0b010; // Select the Output Compare mode

// Initialize and enable Timer2

/* Example code for Output Compare 1 ISR*/
void __attribute__((__interrupt__, no_auto_psv)) _OC1Interrupt( void )
{
    // Interrupt Service Routine code goes here *
    IFS0bits.OC1IF = 0; // Clear OC1 interrupt flag
}
```
4.1.3 SINGLE COMPARE MATCH MODE TOGGLE OUTPUT

To configure the Output Compare module for this mode, set control bits, OCM<2:0>= 011. TMRy must also be enabled. Once this Compare mode has been enabled, the Output Compare x pin, OCx, will be initially driven low, and then toggled on each and every subsequent match event between the Timer and OCxR/S registers. Referring to Figure 4-5 and Figure 4-7, there are some key timing events to note:

- The OCx pin is toggled, one instruction clock after the compare match occurs between the TMRy and the OCxR register. The OCx pin will remain at this new state until the next toggle event, or until a mode change has been made, or the module is disabled.
- The TMRy will count up to the contents in the Period register and then reset to 0000h on the next instruction clock.
- The respective Output Compare x Channel Interrupt Flag, OCxF, is asserted, two instruction clocks after the OCx pin is toggled.

**Note:** The internal OCx pin output logic is set to a logic '0' on a device Reset. However, the operational OCx pin state for the Toggle mode can be set by the user software. Example 4-3 shows a code example for defining the desired initial OCx pin state in the Toggle mode of operation.

Figure 4-5: Single Compare Match Mode: Toggle Output on Compare Match Event (PRy > OCxR)\(^{[1,2]}\)

---

**Note:**
1. An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
2. OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
Figure 4-6: Single Compare Match Mode Toggle Output

1. Toggle mode is enabled, the OCx pin maintains the current state.
2. Timer is enabled and starts incrementing.
3. On a compare match, the OCx pin state is toggled and an Output Compare interrupt flag is set.

Figure 4-7: Single Compare Match Mode: Toggle Output on Compare Match Event (PRy = OCxR)\(^{(1,2)}\)

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
Example 4-3: Single Compare Match Mode: Toggle Mode Pin State Setup

```c
// The following code example illustrates how to define the initial OC1 pin state for the output compare toggle mode of operation.

// Toggle mode with initial OC1 pin state set low
OC1CON = 0x0001; // enable module for OC1 pin low, toggle high
OC1CONbits.OCM1 = 1; // set module to toggle mode with initial pin state low

// Toggle mode with initial OC1 pin state set high
OC1CON = 0x0002; // enable module for OC1 pin high, toggle low
OC1CONbits.OCM0 = 1; // set module to toggle mode with initial pin state high
```

Example 4-4 shows example code for the configuration and interrupt service of the Single Compare Match mode toggle event.

Example 4-4: Single Compare Match Mode: Toggle Setup and Interrupt Servicing

```c
// The following code example will set the Output Compare 1 module for interrupts on the toggle event and select Timer 2 as the clock source for the compare time-base. It is assumed that Timer 2 and Period Register 2 are properly configured. Timer 2 will be enabled here.
OC1CON = 0x0000; // Turn off Output Compare 1 Module
OC1CON = 0x0003; // Load new compare mode to OC1CON
OC1R = 0x0500; // Initialize Compare Register1 with 0x0500
IPC0bits.OC1IP0 = 1; // Setup Output Compare 1 interrupt for desired priority level
IPC0bits.OC1IP1 = 0; // (this example assigns level 1 priority)
IPC0bits.OC1IP2 = 0; // Enable Output Compare 1 interrupts
IFS0bits.OC1IF = 0; // Clear Output Compare 1 interrupt flag
IEC0bits.OC1IE = 1; // Start Timer2 with assumed settings

// Example code for Output Compare 1 ISR:
void __attribute__ ((__interrupt__)) _OC1Interrupt(void)
{
    IFS0bits.OC1IF = 0;
}
```
4.1.4 SPECIAL CASES OF SINGLE COMPARE MATCH MODE

There are several special cases to consider.

When the OCxR > PRy, implying that the compare value is greater than the timer count, no compare event will occur and the compare output will remain at the initial condition. When the OCxR = PRy, implying that the compare interval is the same as the timer period, the compare output will function normally. Combining this with the Toggle mode can be used to generate a fixed frequency square wave, as shown in Figure 4-7.

When the module is enabled into a Single Compare Match mode, and if OCxR = 0000h and PRy = 0000h, implying no period for the timer count, then the compare output will remain at the initial condition.

If, after a compare event, the OCxR and PRy registers are cleared, the compare output will remain at its previous state.

Figure 4-8: Single Compare Match Mode: Toggle Output on Compare Match Event (PRy > OCxR)\(^{(1,2)}\)

---

**Note:**
1. An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
2. OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
4.2 Dual Compare Match Mode

When control bits, OCM<2:0> = 100 or 101 (OCxCON<2:0>), the selected Output Compare channel is configured for one of two Dual Compare Match modes, which are:

- Single Output Pulse mode (Delayed One-Shot mode)
- Continuous Output Pulse mode

**Note:** Delayed One-Shot mode is the alternate name for Single Output Pulse mode.

In the Dual Compare mode, the module uses both the OCxR and OCxRS registers for the compare match events. The OCxR register is compared against the incrementing timer count, TMRy, and the leading (rising) edge of the pulse is generated at the OCx pin on a compare match event. The OCxRS register is then compared to the same incrementing timer count, TMRy, and the trailing (falling) edge of the pulse is generated at the OCx pin on a compare match event.

4.2.1 Dual Compare Match Mode: Single Output Pulse

To configure the Output Compare module for the Single Output Pulse mode, set control bits, OCM<2:0> = 100. In addition, the TMRy must be selected and enabled. Once this mode has been enabled, the Output Compare x pin, OCx, will be driven low and remain low until a match occurs between the time base and the OCxR/s registers. Referring to Figure 4-9 and Figure 4-11, there are some key timing events to note:

- The OCx pin is driven high, one instruction clock after the compare match occurs between the TMRy and OCxR register. The OCx pin will remain high until the next match event occurs between the time base and the OCxRS register. At this time, the pin will be driven low. The OCx pin will remain low until a mode change has been made or the module is disabled.
- TMRy will count up to the value contained in the associated Period register and then reset to 0000h on the next instruction clock.
- If the TMRy register content is less than the OCxRS register content, then no falling edge of the pulse is generated. The OCx pin will remain high until OCxRS ≤ PRy, or a mode change or Reset condition has occurred.
- The respective Output Compare x Channel Interrupt Flag, OCxIF, is asserted, two instruction clocks after the OCx pin is driven low (the falling edge of single pulse).

Figure 4-9 and Figure 4-10 depict the Dual Compare Match mode generating a single output pulse. Figure 4-11 depicts another timing example where OCxRS > PRy. In this example, no falling edge of the pulse is generated since the TMRy resets before counting up to 4100h.

Figure 4-9: Dual Compare Match Mode

- **Note:** An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
- **Note 2:** OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
Figure 4-10: Dual Compare Match Mode: Single Output Pulse Mode\(^{(1,2)}\)

![Diagram of Dual Compare Match Mode: Single Output Pulse Mode](image)

**Note 1:** An ‘\(x\)' represents the Output Compare channel number. A ‘\(y\)' represents the time base number.

**Note 2:** \(\text{OC}_x\text{R} = \text{Output Compare } x \text{ register}, \text{OC}_x\text{RS} = \text{Output Compare } x \text{ Secondary register.}

Figure 4-11: Dual Compare Match Mode: Single Output Pulse Mode (\(\text{OC}_x\text{RS} > \text{PR}_y\))\(^{(1,2)}\)

![Diagram of Dual Compare Match Mode: Single Output Pulse Mode (\(\text{OC}_x\text{RS} > \text{PR}_y\))]image)

**Note 1:** An ‘\(x\)' represents the Output Compare channel number. A ‘\(y\)' represents the time base number.

**Note 2:** \(\text{OC}_x\text{R} = \text{Output Compare } x \text{ register}, \text{OC}_x\text{RS} = \text{Output Compare } x \text{ Secondary register.}
4.2.2 SETUP FOR SINGLE OUTPUT PULSE GENERATION

When control bits, OCM<2:0> (OCxCON<2:0>), are set to '100', the selected Output Compare channel initializes the OCx pin to the low state and generates a single output pulse.

To generate a single output pulse, the following steps are required (these steps assume the timer source is initially turned off, but this is not a requirement for the module operation):

1. Determine the instruction clock cycle time. Take into account the frequency of the external clock to the timer source (if one is used) and the timer prescaler settings.
2. Calculate the time to the rising edge of the output pulse relative to the TMRy start value (0000h).
3. Calculate the time to the falling edge of the pulse based on the desired pulse width and the time to the rising edge of the pulse.
4. Write the values computed in Steps 2 and 3 above into the Output Compare x register, OCxR, and the Output Compare x Secondary register, OCxRS, respectively.
5. Set the Timer Period register, PRy, to a value equal to or greater than the value in OCxRS, the Output Compare x Secondary register.
6. Set OCM<2:0> = 100 and the OCTSEL (OCxCON<3>) bit to the desired timer source. The OCx pin state will now be driven low.
7. Set the TON (TyCON<15>) bit to '1', which enables the TMRy to count.
8. Upon the first match between TMRy and OCxR, the OCx pin will be driven high.
9. When the incrementing timer, TMRy, matches the Output Compare x Secondary register, OCxRS, the second and trailing edge (high-to-low) of the pulse is driven onto the OCx pin. No additional pulses are driven onto the OCx pin and it remains at low. As a result of the second compare match event, the OCxIF interrupt flag bit is set, which will result in an interrupt if it is enabled by setting the OCxIE bit. For further information on peripheral interrupts, refer to the "dsPIC33/PIC24 Family Reference Manual", "Interrupts" (DS70000600).
10. To initiate another single pulse output, change the Timer and Output Compare register settings, if needed, and then issue a write to set the OCM<2:0> (OCxCON<2:0>) bits to '100'. Disabling and re-enabling the timer, and clearing the TMRy register are not required, but may be advantageous for defining a pulse from a known event time boundary.

The Output Compare module does not have to be disabled after the falling edge of the output pulse. Another pulse can be initiated by rewriting the value of the OCxCON register.

Note: The minimum time difference between OCxR and OCxRS is 2 TCY when the prescaler is 1:1.
Example 4-5 shows example code for configuration of the single output pulse event.

Example 4-5: Single Output Pulse Mode Setup and Interrupt Servicing

```c
// The following code example will set the Output Compare 1 module
// for interrupts on the single pulse event and select Timer 2
// as the clock source for the compare time-base. It is assumed
// that Timer 2 and Period Register 2 are properly initialized.
// Timer 2 will be enabled here.

OC1ICON = 0x0000; // Turn off Output Compare 1 Module
OC1ICON = 0x0004; // Load new compare mode to OC1ICON
OC1R = 0x3000; // Initialize Compare Register1 with 0x3000
OC1RS = 0x3003; // Initialize Secondary Compare Register1 with 0x3003
IPC0bits.OC1IP0 = 1; // Setup Output Compare 1 interrupt for
IPC0bits.OC1IP1 = 0; // desired priority level
IPC0bits.OC1IP2 = 0; // (this example assigns level 1 priority)
IFS0bits.OC1IF = 0; // Clear Output Compare 1 interrupt flag
IEC0bits.OC1IE = 1; // Enable Output Compare 1 interrupts
T2CONbits.TON = 1; // Start Timer2 with assumed settings

// Example code for Output Compare 1 ISR:
void __attribute__((interrupt)) _OC1Interrupt(void)
{
    IFS0bits.OC1IF = 0;
    // Example code for Output Compare 1 ISR:
    void __attribute__((interrupt)) _OC1Interrupt(void)
    {
        IFS0bits.OC1IF = 0;
    }
```
4.2.3 SPECIAL CASES FOR DUAL COMPARE MATCH MODE GENERATING A SINGLE OUTPUT PULSE

Depending on the relationship of the OCxR, OCxRS and PRy values, the Output Compare module has a few unique conditions which should be understood. These special conditions are specified in Table 4-1, along with the resulting behavior of the module.

Table 4-1: Special Cases for Dual Compare Match Mode Generating a Single Output Pulse

<table>
<thead>
<tr>
<th>SFR Logical Relationship</th>
<th>Special Conditions</th>
<th>Operation</th>
<th>Output at OCx</th>
</tr>
</thead>
<tbody>
<tr>
<td>PRy ≥ OCxRS and OCxRS &gt; OCxR</td>
<td>OCxR = 0, Initialize TMRy = 0</td>
<td>In the first iteration of the TMRy, counting from 0000h up to PRy, the OCx pin remains low; no pulse is generated. After the TMRy resets to zero (on period match), the OCx pin goes high due to a match with OCxR. Upon the next TMRy to OCxRS match, the OCx pin goes low and remains there. The OCxIF bit will be set as a result of the second compare. There are two alternative initial conditions to consider: a) Initialize TMRy = 0 and set OCxR ≥ 1. b) Initialize TMRy = PRy (PRy &gt; 0) and set OCxR = 0 (see Figure 4-12).</td>
<td>Pulse will be delayed by the value in the PRy register depending on the setup.</td>
</tr>
<tr>
<td>PRy ≥ OCxR and OCxR ≥ OCxRS</td>
<td>OCxR ≥ 1 and PRy ≥ 1</td>
<td>TMRy counts up to OCxR and on a compare match event (i.e., TMRy = OCxR), the OCx pin is driven to a high state. TMRy then continues to count and eventually resets on a period match (i.e., PRy = TMRy). The timer then restarts from 0000h and counts up to OCxRS, and on a compare match event (i.e., TMRy = OCxRS), the OCx pin is driven to a low state. The OCxIF bit will be set as a result of the second compare.</td>
<td>Pulse.</td>
</tr>
<tr>
<td>OCxRS &gt; PRy and PRy ≥ OCxR</td>
<td>None</td>
<td>Only the rising edge will be generated at the OCx pin. The OCxIF bit will not be set.</td>
<td>Rising edge/transition to high.</td>
</tr>
<tr>
<td>OCxR = OCxRS = PRy = 0000h</td>
<td>None</td>
<td>The output is initialized low and remains low. The OCxIF bit is not set.</td>
<td>Remains low.</td>
</tr>
<tr>
<td>OCxR &gt; PRy</td>
<td>None</td>
<td>Unsupported mode, the timer resets prior to the match condition.</td>
<td>Remains low.</td>
</tr>
</tbody>
</table>

Note 1: In all the cases considered herein, the TMRy register is assumed to be initialized to 0000h.

2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register, TMRy = Timery Count register, PRy = Timery Period register.
Figure 4-12: Dual Compare Match Mode: Single Output Pulse Mode (OCxR = 0000h, OCxRS = PRy)\(^{1,2}\)

\[\text{OCxR} = 0000h, \text{OCxRS} = \text{PRy}\]

**Note 1:** An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.

**Note 2:** OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
4.2.4 DUAL COMPARE MATCH MODE: CONTINUOUS OUTPUT PULSE

To configure the Output Compare module for this mode, set control bits, OCM<2:0> = 101. In addition, the TMRy must be selected and enabled. Once this mode has been enabled, the output pin, OCx, will be driven low and remain low until a match occurs between the TMRy and OCxR register. Referring to Figure 4-13 and Figure 4-15, there are some key timing events to note:

- The OCx pin is driven high, one instruction clock after the compare match occurs between the TMRy and OCxR register. The OCx pin will remain high until the next match event occurs between the time base and the OCxRS register, at which time, the pin will be driven low. This pulse generation sequence of a low-to-high and high-to-low edge will repeat on the OCx pin without further user intervention.
- Continuous pulses will be generated on the OCx pin until a mode change is made or the module is disabled.
- The TMRy will count up to the value contained in the associated Period register and then resets to 0000h on the next instruction clock.
- If the TMRy Period register value is less than the OCxRS register value, then no falling edge is generated. The OCx pin will remain high until OCxRS ≤ PRy, a mode change is made or the device is reset.
- The respective Output Compare x Channel Interrupt Flag, OCxIF, is asserted, two instruction clocks after the OCx pin is driven low (falling edge of single pulse).

Figure 4-13 and Figure 4-14 depict the Dual Compare Match mode generating a continuous output pulse. Figure 4-15 depicts another timing example, where OCxRS > PRy. In this example, no falling edge of the pulse is generated, since the time base will reset before counting up to the contents of OCxRS.

Figure 4-13: Dual Compare Match Mode: Continuous Output Pulse Mode (PRy = OCxRS)\(^{(1,2)}\)

<table>
<thead>
<tr>
<th>TMRy</th>
<th>3000</th>
<th>3001</th>
<th>3002</th>
<th>3003</th>
<th>0000</th>
<th>3000</th>
<th>3001</th>
<th>3002</th>
<th>3003</th>
<th>0000</th>
</tr>
</thead>
<tbody>
<tr>
<td>PRy</td>
<td>3003</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OCxR</td>
<td>3000</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OCxRS</td>
<td>3003</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OCx Pin</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OCxIF</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

1 Instruction Clock Period

1: An 'x' represents the Output Compare channel number. A 'y' represents the time base number.
2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
Figure 4-14: Dual Compare Match Mode: Continuous Output Pulse Mode[1,2]

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.

2: OCxRx = Output Compare x register, OCxRSx = Output Compare x Secondary register.

Figure 4-15: Dual Compare Match Mode: Continuous Output Pulse Mode (PRy < OCxRS)[1,2]

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.

2: OCxRx = Output Compare x register, OCxRSx = Output Compare x Secondary register.
Output Compare

4.2.5 SETUP FOR CONTINUOUS OUTPUT PULSE GENERATION

When control bits, OCM<2:0> (OCxCON<2:0>), are set to ‘101’, the selected Output Compare channel initializes the OCx pin to the low state and generates output pulses on each and every compare match event.

For the user to configure the module for the generation of a continuous stream of output pulses, the following steps are required (these steps assume the timer source is initially turned off, but this is not a requirement for the module operation):

1. Determine the instruction clock cycle time. Take into account the frequency of the external clock to the timer source (if one is used) and the timer prescaler settings.
2. Calculate the time to the rising edge of the output pulse relative to the TMRy start value (0000h).
3. Calculate the time to the falling edge of the pulse, based on the desired pulse width and the time to the rising edge of the pulse.
4. Write the values computed in Steps 2 and 3 above into the Output Compare x register, OCxR, and the Output Compare x Secondary register, OCxRS, respectively.
5. Set the Timer Period register, PRy, to the value equal to or greater than the value in OCxRS, the Output Compare x Secondary register.
6. Set OCM<2:0> = 101 and the OCTSEL (OCxCON<3>) bit to the desired timer source. The OCx pin state will now be driven low.
7. Enable the TMRy by setting the TON (TyCON<15>) bit to ‘1’.
8. Upon the first match between TMRy and OCxR, the OCx pin will be driven high.
9. When the compare time base, TMRy, matches the Output Compare x Secondary register, OCxRS, the second and trailing edge (high-to-low) of the pulse is driven onto the OCx pin.
10. As a result of the second compare match event, the OCxIF interrupt flag bit is set.
11. When TMRy and the value in its respective Period register match, the TMRy register resets to 0000h and resumes counting.
12. Steps 8 through 11 are repeated and a continuous stream of pulses is generated indefinitely. The OCxIF flag is set on each OCxRS-TMRy compare match event.

Example 4-6: Continuous Output Pulse Setup and Interrupt Servicing

```c
// The following code example will set the Output Compare 1 module // for interrupts on the continuous pulse event and select Timer 2 // as the clock source for the compare time-base. It is assumed // that Timer 2 and Period Register 2 are properly initialized. // Timer 2 will be enabled here.

OC1CON = 0x0000; // Turn off Output Compare 1 Module
OC1CONbits.OCM = 0x0005; // Load new compare mode to OC1CON
OC1R = 0x3000; // Initialize Compare Register1 with 0x3000
OC1RS = 0x3003; // Initialize Secondary Compare Register1 with 0x3003
IPC0bits.OC1IP0 = 1; // Setup Output Compare 1 interrupt for
IPC0bits.OC1IP1 = 0; // desired priority level
IPC0bits.OC1IP2 = 0; // (this example assigns level 1 priority)
IFS0bits.OC1IF = 0; // Clear Output Compare 1 interrupt flag
IEC0bits.OC1IE = 1; // Enable Output Compare 1 interrupts
T2CONbits.TON = 1; // Start Timer2 with assumed settings

// Example code for Output Compare 1 ISR:
void __attribute__ ((__interrupt__)) _OCIInterrupt(void)
{
    IFS0bits.OC1IF = 0;
}
```

Example 4-6 shows example code for configuration of the continuous output pulse event.

Note: The minimum time difference between OCxR and OCxRS is 2 T CY when the prescaler is 1:1.
### 4.2.6 SPECIAL CASES FOR DUAL COMPARE MATCH MODE GENERATING CONTINUOUS OUTPUT PULSE MODE

Depending on the relationship of the OCxR, OCxRS and PRy values, the Output Compare module may not provide the expected results. These special cases are specified in Table 4-2, along with the resulting behavior of the module.

Table 4-2: Special Cases for Dual Compare Match Mode Generating Continuous Output Pulse Mode\(^{(1,2)}\)

<table>
<thead>
<tr>
<th>SFR Logical Relationship</th>
<th>Special Conditions</th>
<th>Operation</th>
<th>Output at OCx</th>
</tr>
</thead>
<tbody>
<tr>
<td>PRy ≥ OCxRS and OCxRS &gt; OCxR</td>
<td>OCxR = 0, initialize TMRy = 0</td>
<td>In the first iteration of the TMRy counting from 0000h up to PRy, the OCx pin remains low; no pulse is generated. After the TMRy resets to zero (on period match), the OCx pin goes high. Upon the next TMRy to OCxRS match, the OCx pin goes low. If OCxR = 0 and PRy = OCxRS, the pin will remain low for one clock cycle, then be driven high until the next TMRy to OCxRS match. The OCxIF bit will be set as a result of the second compare.</td>
<td>Continuous pulses with the first pulse delayed by the value in the PRy register, depending on setup.</td>
</tr>
<tr>
<td>PRy ≥ OCxR and OCxR ≥ OCxRS</td>
<td>OCxR ≥ 1 and PRy ≥ 1</td>
<td>TMRy counts up to OCxR, and on a compare match event (i.e., TMRy = OCxR), the OCx pin is driven to a high state. TMRy then continues to count and eventually resets on period match (i.e., PRy = TMRy). The timer then restarts from 0000h and counts up to OCxRS, and on a compare match event (i.e., TMRy = OCxR), the OCx pin is driven to a low state. The OCxIF bit will be set as a result of the second compare.</td>
<td>Continuous pulses.</td>
</tr>
<tr>
<td>OCxRS &gt; PRy and PRy ≥ OCxR</td>
<td>None</td>
<td>Only one transition will be generated at the OCx pin until the OCxRS register contents have been changed to a value less than or equal to the Period register contents (PRy). OCxIF is not set until then.</td>
<td>Rising edge/ transition to high.</td>
</tr>
<tr>
<td>OCxR = OCxRS = PRy = 0000h</td>
<td>None</td>
<td>Output is initialized low and remains low. The OCxIF bit is not set.</td>
<td>Remains low.</td>
</tr>
<tr>
<td>OCxR &gt; PRy</td>
<td>None</td>
<td>Unsupported mode, timer resets prior to match condition.</td>
<td>Remains low.</td>
</tr>
</tbody>
</table>

**Note 1:** In all the cases considered herein, the TMRy register is assumed to be initialized to 0000h.

**Note 2:** OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register, TMRy = Timery Count register, PRy = Timery Period register.
Figure 4-16: Dual Compare Match Mode: Continuous Output Pulse Mode (OCxR = 0x0000, OCxRS = PRy)\(^{(1,2)}\)

Note 1: An 'x' represents the Output Compare channel number. A 'y' represents the time base number.

2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
4.3 Simple Pulse-Width Modulation Mode

When control bits, OCM<2:0> (OCxCON<2:0>), are set to '110' or '111', the selected Output Compare channel is configured for the Simple PWM (Pulse-Width Modulation) mode of operation.

The following two PWM modes are available:

- PWM without Fault Protection Input
- PWM with Fault Protection Input

The OCFA or OCFB Fault input pin is utilized for the second PWM mode. In this mode, an asynchronous logic level '0' on the OCFx pin will cause the selected PWM channel to be shut down. (Described in Section 4.3.1 “PWM with Fault Protection Input Pin”.)

The PWM duty cycle is specified by writing to the OCxRS register. The duty cycle value can be written at any time, but the duty cycle value is not latched onto the OCxR register until the timer resets on a period match. This provides a double buffer for the PWM duty cycle and is essential for glitch-free PWM operation. In PWM mode, OCxR is a read-only register. On every Timer to Period register match event (end of PWM period):

1. TMRy is reset to zero and resumes counting.
2. OCx is set unless OCxRS = 0.
3. Duty cycle is transferred from OCxRS to OxCR.
4. TyIF is set when TMRy and OCxR match, OCx is driven low.

The following steps should be taken when configuring the Output Compare module for PWM operation:

1. Set the PWM period by writing to the selected Timer Period register (PRy).
2. Set the PWM duty cycle by writing to the OCxRS register.
3. Write the OCxR register with the initial duty cycle.
4. Enable interrupts, if required, for the timer and Output Compare modules. The Output Compare interrupt is required for PWM Fault pin utilization.
5. Configure the Output Compare module for one of two PWM operation modes by writing to the Output Compare Mode bits, OCM<2:0> (OCxCON<2:0>).
6. Set the TMRy prescale value and enable the time base by setting TON (TxCON<15>) = 1.

Note: The OCxR register should be initialized before the Output Compare module is first enabled. The OCxR register becomes a read-only Duty Cycle register when the module is operated in the PWM modes. The value held in OCxR will become the PWM duty cycle for the first PWM period. The contents of the Duty Cycle Buffer register, OCxRS, will not be transferred into OCxR until a time base period match occurs.

An example PWM output waveform is shown in Figure 4-17.

Figure 4-17: PWM Output Waveform
Output Compare

4.3.1 PWM WITH FAULT PROTECTION INPUT PIN

When the Output Compare Mode bits, OCM<2:0> (OCxCON<2:0>), are set to ‘111’, the selected Output Compare channel is configured for the PWM mode of operation. All functions described in Section 4.3 “Simple Pulse-Width Modulation Mode” apply, with the addition of the Fault protection input.

Fault protection is provided via the OCFA and OCFB pins. The OCFA pin is associated with Output Compare Channels 1 through 4, while the OCFB pin is associated with the Output Compare Channel 5.

If a logic ‘0’ is detected on the OCFA/OCFB pin, the selected PWM output pin(s) is placed in the high-impedance state. The shutdown of the PWM output is immediate and is not tied to the device clock source. This state will remain until:

- The external Fault condition has been removed and
- The PWM mode is re-enabled by writing to the appropriate mode bits, OCM<2:0> (OCxCON<2:0>).

| Note: | The user application can provide a pull-down or pull-up resistor on the OCx pin to allow a desired state if a Fault condition occurs. |

As a result of the Fault condition, the respective interrupt flag, OCxF, is asserted and an interrupt will be generated if enabled. Upon detection of the Fault condition, the OCFLT bit (OCxCON<4>) is asserted high (logic ‘1’). This bit is a read-only bit and will only be cleared once the external Fault condition has been removed, and the PWM mode is re-enabled by writing to the appropriate mode bits, OCM<2:0> (OCxCON<2:0>).

| Note: | The external Fault pins, if enabled for use, will continue to control the OCx output pins while the device is in Sleep or Idle mode. |

4.3.2 PWM PERIOD

The PWM period is specified by writing to PRy, the TMRy Period register. The PWM period can be calculated using the following formula:

**Equation 4-1: Calculating the PWM Period\(^{(1)}\)**

\[
\text{PWM Period} = [(PRy) + 1] \cdot \text{TCY} \cdot (\text{TMRy Prescale Value})
\]

\[
\text{PWM Frequency} = 1/\text{PWM Period}
\]

| Note 1: | Based on TCY = 2/FOSC; Doze mode and PLL are disabled. |

| Note: | A PRy value of N will produce a PWM period of N + 1 time base count cycles. For example, a value of 7 written into the PRy register will yield a period consisting of 8 time base cycles. |
4.3.3 PWM DUTY CYCLE

The PWM duty cycle is specified by writing to the OCxRS register. The OCxRS register can be written to at any time, but the duty cycle value is not latched into OCxR until a match between PRy and TMRy occurs (i.e., the period is complete). This provides a double buffer for the PWM duty cycle and is essential for glitchless PWM operation. In PWM mode, OCxR is a read-only register.

Some important boundary parameters of the PWM duty cycle include:

- If the Duty Cycle register, OCxR, is loaded with 0000h, the OCx pin will remain low (0% duty cycle).
- If OCxR is greater than PRy (Timer Period register), the pin will remain high (100% duty cycle).
- If OCxR is equal to PRy, the OCx pin will be low for one time base count value and high for all other count values.

See Figure 4-18 for PWM mode timing details. Table 4-3, Table 4-4, Table 4-5 and Table 4-6 show example PWM frequencies and resolutions for a device operating at 4 and 16 MIPS, respectively.

**Equation 4-2: Calculation for Maximum PWM Resolution**

\[
\text{Maximum PWM Resolution (bits)} = \frac{\log_{10}(\frac{F_{\text{CY}}}{F_{\text{PWM} \cdot \text{(Timer Prescale Value)}}})}{\log_{10}(2)} \text{ bits}
\]

*Note 1:* Based on TCY = 2/FOSC; Doze mode and PLL are disabled.

**Example 4-7: PWM Period and Duty Cycle Calculation**

1. Find the Period register value for a desired PWM frequency of 52.08 kHz, where Fosc = 8 MHz with PLL (32 MHz device clock rate) and a Timer2 prescaler setting of 1:1.

   \[TCY = \frac{2}{F_{\text{OSC}}} = 62.5 \text{ ns}\]
   \[\text{PWM Period} = \frac{1}{\text{PWM Frequency}} = \frac{1}{52.08 \text{ kHz}} = 19.2\text{s}\]
   \[\text{PWM Period} = (PR2 + 1) \cdot TCY \cdot \text{(Timer2 Prescale Value)}\]
   \[19.2s = (PR2 + 1) \cdot 62.5 \text{ ns} \cdot 1\]
   \[PR2 = 306\]
Figure 4-18: PWM Output Timing(1,2)

Table 4-3: Example PWM Frequencies and Resolutions at 4 MIPS ($F_{CY} = 4$ MHz)(1)

<table>
<thead>
<tr>
<th>PWM Frequency</th>
<th>7.6 Hz</th>
<th>61 Hz</th>
<th>122 Hz</th>
<th>977 Hz</th>
<th>3.9 kHz</th>
<th>31.3 kHz</th>
<th>125 kHz</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer Prescaler Ratio</td>
<td>8</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Period Register Value</td>
<td>FFFFh</td>
<td>FFFFh</td>
<td>7FFFh</td>
<td>0FFFh</td>
<td>03FFh</td>
<td>007Fh</td>
<td>001Fh</td>
</tr>
<tr>
<td>Resolution (bits)</td>
<td>16</td>
<td>16</td>
<td>15</td>
<td>12</td>
<td>10</td>
<td>7</td>
<td>5</td>
</tr>
</tbody>
</table>

Note 1: Based on TCY = 2/$F_{OSC}$; Doze mode and PLL are disabled.

Table 4-4: Example PWM Frequencies and Resolutions at 16 MIPS ($F_{CY} = 16$ MHz)(1)

<table>
<thead>
<tr>
<th>PWM Frequency</th>
<th>30.5 Hz</th>
<th>244 Hz</th>
<th>488 Hz</th>
<th>3.9 kHz</th>
<th>15.6 kHz</th>
<th>125 kHz</th>
<th>500 kHz</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer Prescaler Ratio</td>
<td>8</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Period Register Value</td>
<td>FFFFh</td>
<td>FFFFh</td>
<td>7FFFh</td>
<td>0FFHh</td>
<td>03FFh</td>
<td>007Fh</td>
<td>001Fh</td>
</tr>
<tr>
<td>Resolution (bits)</td>
<td>16</td>
<td>16</td>
<td>15</td>
<td>12</td>
<td>10</td>
<td>7</td>
<td>5</td>
</tr>
</tbody>
</table>

Note 1: Based on TCY = 2/$F_{OSC}$; Doze mode and PLL are disabled.

Table 4-5: Example PWM Frequencies and Resolutions at 10 MIPS ($F_{OSC} = 40$ MHz)

<table>
<thead>
<tr>
<th>PWM Frequency</th>
<th>19 Hz</th>
<th>153 Hz</th>
<th>305 Hz</th>
<th>2.44 kHz</th>
<th>9.77 kHz</th>
<th>78.1 kHz</th>
<th>313 kHz</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer Prescaler Ratio</td>
<td>8</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Period Register Value</td>
<td>0xFFFF</td>
<td>0xFFFF</td>
<td>0xFFFF</td>
<td>0x0FFh</td>
<td>0x03FFh</td>
<td>0x007Fh</td>
<td>0x001F</td>
</tr>
<tr>
<td>Resolution (bits)</td>
<td>16</td>
<td>16</td>
<td>15</td>
<td>12</td>
<td>10</td>
<td>7</td>
<td>5</td>
</tr>
</tbody>
</table>

Table 4-6: Example PWM Frequencies and Resolutions at 30 MIPS ($F_{OSC} = 120$ MHz)

<table>
<thead>
<tr>
<th>PWM Frequency</th>
<th>57 Hz</th>
<th>458 Hz</th>
<th>916 Hz</th>
<th>7.32 kHz</th>
<th>29.3 kHz</th>
<th>234 kHz</th>
<th>938 kHz</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer Prescaler Ratio</td>
<td>8</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Period Register Value</td>
<td>0xFFFF</td>
<td>0xFFFF</td>
<td>0x7FFh</td>
<td>0x0FFh</td>
<td>0x03FFh</td>
<td>0x007F</td>
<td>0x001F</td>
</tr>
<tr>
<td>Resolution (bits)</td>
<td>16</td>
<td>16</td>
<td>15</td>
<td>12</td>
<td>10</td>
<td>7</td>
<td>5</td>
</tr>
</tbody>
</table>
4.3.4 SIMPLE PWM MODE INITIALIZATION

1. Once the Simple PWM mode is enabled, OCM<2:0> = 110 or 111, the pin state will be driven low if OCxR = 0000h. If OCxR does not equal zero, then the pin state will be set high. At some point, the timer should be enabled to allow for correct operation (see Figure 4-19 and Figure 4-20).

2. When OCxR is not equal to zero and the pin state is set to high, the first match between the duty cycle and the timer drives the pin low. The pin will remain low until a valid compare between the timer and Period register occurs (see Figure 4-20).

Figure 4-19: Simple PWM Mode: Initialized Low(1,2)

Figure 4-20: Simple PWM Mode: Initialized High(1,2)
Example 4-8 shows configuration and interrupt service code for the PWM mode of operation.

Example 4-8: Simple PWM Mode: Pulse Setup and Interrupt Servicing

```c
// The following code example will set the Output Compare 1 module
// for PWM mode w/o FAULT pin enabled, a 50% duty cycle and a
// PWM frequency of 52.08 kHz at Fosc = 8 MHz. Timer 2 is selected as
// the clock for the PWM time base and Timer2 interrupts
// are enabled.

OCICON = 0x0000; // Turn off Output Compare 1 Module
OC1R = 0x0026; // Initialize Compare Register1 with 0x0026
OC1RS = 0x0026; // Initialize Secondary Compare Register1 with 0x0026
OCICON = 0x0006; // Load new compare mode to OCICON
PR2 = 0x004C; // Initialize PR2 with 0x004C
IPC1bits.T2IF = 1; // Setup Output Compare 1 interrupt for
IFS0bits.T2IF = 0; // Clear Output Compare 1 interrupt flag
IEC0bits.T2IE = 1; // Enable Output Compare 1 interrupts
T2CONbits.TON = 1; // Start Timer2 with assumed settings

// Example code for Timer2 ISR:
void __attribute__((interrupt)) _T2Interrupt(void)
{
    IFS0bits.T2IF = 0; // Clear Timer2 interrupt flag
    // Code for PWM output
}
```

4.3.5 SIMPLE PWM MODE SPECIAL COMPARE CONDITIONS

1. If OCxR and the PWM Period register equal 0000h, then the pin will be set low.
2. If OCxR is equal to zero and the PWM Period register is equal to a non-zero value, then
   the pin will be set low (see Figure 4-21).
3. If OCxR is greater than the PWM Period register, the pin will remain high (see Figure 4-22).
4. If both (OCxR and PRy) are equal to some non-zero value, the output pin will go low for
   no more than 1 timer clock cycle, then immediately be set high (see Figure 4-23).

Figure 4-21: PWM Output Timing (0% Duty Cycle, OCxR = 0000h)(1,2)

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
Figure 4-22: PWM Output Timing (100% Duty Cycle, OCxR > PRy)\(^{(1,2)}\)

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.

Figure 4-23: PWM Output Timing (OCxR = PRy)\(^{(1,2)}\)

Note 1: An ‘x’ represents the Output Compare channel number. A ‘y’ represents the time base number.
2: OCxR = Output Compare x register, OCxRS = Output Compare x Secondary register.
5.0 OUTPUT COMPARE OPERATION WITH DMA

Some PIC24 family devices include a Direct Memory Access (DMA) module, which allows data transfer from data memory to the Output Compare module without CPU intervention. Consult the specific PIC24 device data sheet to see if DMA is present on your particular device. For more information on the DMA module, refer to the Direct Memory Access (DMA) section in the data sheet.

The DMA channel must be initialized with the following:

- Initialize the DMAx Channel Peripheral Address (DMAxPAD) register with the address of the Output Compare x (OCxR) register or the Output Compare x Secondary (OCxRS) register
- Set the Transfer Direction (DIR) bit in the DMA Control (DMAxCON<13>) register. In this condition, data is read from the dual port DMA memory and written to the peripheral Special Function Register
- The DMA Request Source Selection (IRQSEL<6:0>) bits in the DMA Request (DMAxREQ<6:0>) register must select the DMA transfer request source

Example 5-1 provides sample code that modulates the PWM duty cycle without CPU intervention. The duty cycle values stored in an array are transferred to the OCxRS register on every timer interrupt.

Example 5-1: Code to Modulate the PWM Duty Cycle Without CPU Intervention

```c
// Initialize Output Compare Module in PWM mode
OC1CONbits.OCM = 0b000; // Disable Output Compare Module
OC1R = 100; // Write the duty cycle for the first PWM pulse
OC1RS = 200; // Write the duty cycle for the second PWM pulse
OC1CONbits.OCTSEL = 0; // Select Timer 2 as output compare time base
OC1R = 100; // Load the Compare Register Value
OC1CONbits.OCM = 0b110; // Select the Output Compare mode

// Initialize Timer2
T2CONbits.TON = 0; // Disable Timer
T2CONbits.TCS = 0; // Select internal instruction cycle clock
T2CONbits.TGATE = 0; // Disable Gated Timer mode
T2CONbits.TCKPS = 0b00; // Select 1:1 Prescaler
TR2 = 0x00; // Clear timer register
PR2 = 500; // Load the period value

// Define a Buffer in DMA RAM to store duty cycle information
unsigned int BufferA[256] __attribute__((space(dma)));

// Setup and Enable DMA Channel
DMA0CONbits.AMODE = 0b00; // Register indirect with post increment
DMA0CONbits.MODE = 0b00; // Continuous, Ping-Pong mode Disabled
DMA0CONbits.DIR = 0; // Peripheral to RAM
DMA0PAD = (int)&OC1RS; // Address of the secondary output compare register
DMA0REQ = 7; // Select Timer2 interrupt as DMA request source
DMA0CNT = 255; // Number of words to buffer.
DMA0STA = __builtin_dmaoffset(&BufferA);

IFS0bits.DMA0IF = 0; // Clear the DMA interrupt flag
IEC0bits.DMA0IE = 1; // Enable DMA interrupt
DMA0CONbits.CHEN = 1; // Enable DMA channel

// Enable Timer
T2CONbits.TON = 1; // Start Timer

// DMA Interrupt Handler
void __attribute__((__interrupt__, no_auto_psv)) _DMA0Interrupt(void)
{
    IFS0bits.DMA0IF = 0; // Clear the DMA0 Interrupt Flag
}
```
6.0 OUTPUT COMPARE OPERATION IN POWER-SAVING STATES

6.1 Output Compare Operation in Sleep Mode

When the device enters Sleep mode, the system clock is disabled. During Sleep, the Output Compare channel will drive the pin to the same active state as driven prior to entering Sleep. The module will then halt at this state.

For example, if the pin was high and the CPU entered the Sleep state, the pin will stay high. Likewise, if the pin was low and the CPU entered the Sleep state, the pin will stay low. In both cases, when the part wakes up, the Output Compare module will resume operation.

6.2 Sleep With PWM Fault Mode

When the module is in PWM Fault mode, the asynchronous portions of the Fault circuit will remain active. If a Fault is detected, the OCx pin will be tri-stated. The OCFLT bit will be set. An interrupt will not be generated at a Fault occurrence, however, the interrupt will be queued and will occur at the time the part wakes up.

6.3 Output Compare Operation in Idle Mode

When the device enters Idle mode, the system clock sources remain functional and the CPU stops executing code. The OCSIDL bit (OCxCON<13>) selects if the Output Compare module will stop in Idle mode or continue operation in Idle mode.

- If OCSIDL = 1, the module will discontinue operation in Idle mode. The module will perform the same procedures when stopped in Idle mode (OCSIDL = 1) as it does for Sleep mode.
- If OCSIDL = 0, the module will continue operation in Idle only if the selected time base is set to operate in Idle mode. The Output Compare channel(s) will operate during the CPU Idle mode if the OCSIDL bit is a logic '0'. Furthermore, the time base must be enabled with the respective TSIDL bit set to a logic '0'.

**Note:** The external Fault pins, if enabled for use, will continue to control the associated OCx output pins while the device is in Sleep or Idle mode.

6.4 Doze Mode

Output Compare operation in Doze mode is the same as in normal mode. When the device enters Doze mode, the system clock sources remain functional and the CPU may run at a slower clock rate.

Refer to the “Power-Saving Features” section in the device data sheet for further details.

6.5 Selective Peripheral Module Control

The Peripheral Module Disable (PMD) registers provide a method to disable the Output Compare module by stopping all clock sources supplied to it. When the module is disabled, via the appropriate PMD control bit, it is in minimum power consumption state. The control and status registers associated with the module will also be disabled, so writes to these registers will have no effect, and read values will be invalid and return zero.

Refer to the “Power-Saving Features” section in the device data sheet for further details.
7.0 I/O PIN CONTROL

When the Output Compare module is enabled, the I/O pin direction is controlled by the Output Compare module. The Output Compare module returns the I/O pin control back to the appropriate LATx and TRISx control bits when it is disabled.

When the Simple PWM with Fault Protection Input mode is enabled, the OCFx Fault pin must be configured for an input by setting the respective TRISx bit. Enabling this special PWM mode does not configure the OCFx Fault pin as an input.

Table 7-1: Pins Associated with Output Compare Modules 1-5

<table>
<thead>
<tr>
<th>Pin Name</th>
<th>Pin Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OC1</td>
<td>O</td>
<td>Output Compare/PWM Channel 1</td>
</tr>
<tr>
<td>OC2</td>
<td>O</td>
<td>Output Compare/PWM Channel 2</td>
</tr>
<tr>
<td>OC3</td>
<td>O</td>
<td>Output Compare/PWM Channel 3</td>
</tr>
<tr>
<td>OC4</td>
<td>O</td>
<td>Output Compare/PWM Channel 4</td>
</tr>
<tr>
<td>OC5</td>
<td>O</td>
<td>Output Compare/PWM Channel 5</td>
</tr>
<tr>
<td>OCFA</td>
<td>I</td>
<td>PWM Fault Protection A Input (for Channels 1-4)</td>
</tr>
<tr>
<td>OCFB</td>
<td>I</td>
<td>PWM Fault Protection B Input (for Channel 5)</td>
</tr>
</tbody>
</table>

**Legend:** I = Input, O = Output
8.0 REGISTER MAPS

The summaries of the registers associated with the Output Compare module are provided in Table 8-1 and Table 8-2.

Table 8-1: Output Compare Register Map

<table>
<thead>
<tr>
<th>File Name</th>
<th>Bit 15</th>
<th>Bit 14</th>
<th>Bit 13</th>
<th>Bit 12</th>
<th>Bit 11</th>
<th>Bit 10</th>
<th>Bit 9</th>
<th>Bit 8</th>
<th>Bit 7</th>
<th>Bit 6</th>
<th>Bit 5</th>
<th>Bit 4</th>
<th>Bit 3</th>
<th>Bit 2</th>
<th>Bit 1</th>
<th>Bit 0</th>
<th>All Resets</th>
</tr>
</thead>
<tbody>
<tr>
<td>OCxRS</td>
<td>xxxx</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OCxR</td>
<td>xxxx</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OCxCON</td>
<td>—</td>
<td>—</td>
<td>OCSIDL</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>OCFLT</td>
<td>OCTSEL</td>
<td>OCM2</td>
<td>OCM1</td>
<td>OCM0</td>
<td>0000</td>
</tr>
</tbody>
</table>

Legend: \( x \) = unknown value on Reset, — = unimplemented, read as ‘0’. Reset values are shown in hexadecimal.

Table 8-2: Timer Register Map

<table>
<thead>
<tr>
<th>File Name</th>
<th>Bit 15</th>
<th>Bit 14</th>
<th>Bit 13</th>
<th>Bit 12</th>
<th>Bit 11</th>
<th>Bit 10</th>
<th>Bit 9</th>
<th>Bit 8</th>
<th>Bit 7</th>
<th>Bit 6</th>
<th>Bit 5</th>
<th>Bit 4</th>
<th>Bit 3</th>
<th>Bit 2</th>
<th>Bit 1</th>
<th>Bit 0</th>
<th>All Resets</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMR2</td>
<td>xxxx</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TMR3</td>
<td>xxxx</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>PR2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td>FFFF</td>
</tr>
<tr>
<td>PR3</td>
<td></td>
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<td></td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>FFFF</td>
</tr>
<tr>
<td>T2CON</td>
<td>TON</td>
<td>—</td>
<td>TSIDL</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>TCS</td>
<td>— 0000</td>
</tr>
<tr>
<td>T3CON</td>
<td>TON</td>
<td>—</td>
<td>TSIDL</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>TCS</td>
<td>— 0000</td>
</tr>
</tbody>
</table>

Legend: \( x \) = unknown value on Reset, — = unimplemented, read as ‘0’. Reset values are shown in hexadecimal.
9.0 DESIGN TIPS

Question 1: *The Output Compare pin stops functioning even when the OCSIDL bit is not set. Why?*

**Answer:** This is most likely to occur when the TSIDL bit (TxCON<13>) of the associated timer source is set. Therefore, it is the timer that actually goes into Idle mode when the **PWRSAV** instruction is executed.

Question 2: *Can I use the Output Compare modules with the selected time base configured for 32-bit mode?*

**Answer:** No. The T32 bit (TxCON<3>) should be cleared when the timer is used with an Output Compare module.
10.0 RELATED APPLICATION NOTES

This section lists application notes that are related to this section of the manual. These application notes may not be written specifically for the dsPIC33/PIC24F device families, but the concepts are pertinent and could be used with modification and possible limitations. The current application notes related to the Output Compare module are:

<table>
<thead>
<tr>
<th>Title</th>
<th>Application Note #</th>
</tr>
</thead>
<tbody>
<tr>
<td>An I²C™ Network Protocol for Environmental Monitoring</td>
<td>AN736</td>
</tr>
<tr>
<td>Using the CCP Module(s)</td>
<td>AN594</td>
</tr>
<tr>
<td>Yet Another Clock Featuring the PIC16C924</td>
<td>AN649</td>
</tr>
<tr>
<td>Using PWM to Generate Analog Output</td>
<td>AN538</td>
</tr>
<tr>
<td>Low-Cost Bidirectional Brushed DC Motor Control Using the PIC16F684</td>
<td>AN893</td>
</tr>
<tr>
<td>Speed Control of 3-Phase Induction Motor Using PIC18 Microcontrollers</td>
<td>AN843</td>
</tr>
</tbody>
</table>

Note: Please visit the Microchip web site (www.microchip.com) for additional application notes and code examples for the dsPIC33/PIC24 family devices.
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Revision A (March 2014)

This is the initial release of this document.
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