OVERVIEW

Serialization is a method of programming PIC16/17 microcontrollers whereby each chip is programmed with a slightly different code. Typically, all locations are programmed with the same basic code except for a few contiguous bytes which are programmed with a different number (referred to as ‘key’ or ‘ID number’ or ‘serial number’) in each member. Typical applications of such programming are remote transmitters for car alarms or garage door openers where each unit must have a different access code.

Microchip offers a flexible SQTP program, whereby a customer can simply specify the nature of serialization. The ‘serial number’ generation and programming will be taken care of by the factory.

1.0 SERIALIZATION SCHEME SUPPORTED

1.1 Locations:

The serial number must reside in contiguous locations with up to sixteen locations used. Furthermore these locations must be coded as RETLW NN, where NN=8-bit random code, in the finished product. For details on how the RETLW instruction is typically used for serialization purposes, please see Appendix A. The customer code must be supplied without the serial code in these locations. These locations must be blank or the assembled value of a RETLW H’FF’ instruction in the customer code provided to Microchip. Microchip will insert the serial code at these locations during programming. Hex files must be in Intel hex 8-bit merged format. See Appendix B for details.

1.2 Numbering Schemes:

Random: Truly random numbers are generated. However, there is no guarantee that the numbers will be non-repeating although the probability of such an occurrence will be infinitesimally small for a reasonably large field.

Pseudo-Random: Pseudo-random sequences of requested length (e.g. 32-bit long if four locations are used) starting with a ‘seed value’ selected by the factory. The customer may optionally specify the starting value. Pseudo-random sequences, by definition are non-repeating until all possible values are used.

Sequential: Sequential numbers are generated. User specifies the “starting number” and an increment value. In sequential numbering, the least significant digit is in the lowest memory location. The increment value must be between 1 and 255.

Numbers are always in hex and not in BCD or any other format.
2.0 PROGRAMMING SEQUENCE
The factory will program the “basic code” first, then program the serial number and finally program the code-protection fuse. Program memory will be verified at each stage except after code protection. Optionally, the factory may choose to program the “basic code” and the “serial number” at the same time. The customer may specify an ID number (four hex digits) to be programmed in the ID locations or elect to leave them unprogrammed.

3.0 SAMPLES
Three (3) verification samples will be provided. These will be programmed with factory selected random or sequential codes in the serialization locations. The three parts will be programmed with three different serial codes. If order entry has been completed, then the samples will reflect the first three codes. If code protection is requested, then one of the three samples will be code protected.

4.0 THE FOLLOWING LIMITATIONS APPLY TO THE SQTP PROGRAM
1. During shipment of serialized parts, no particular sequence can be guaranteed.
2. In sequential or pseudo-random numbering scheme, there may be missing serial numbers (e.g. due to QC sampling).
3. A list of serial numbers programmed can not be provided, nor will such a list be generated or maintained by Microchip.
4. For sequential and pseudo-random numbering schemes, Microchip will maintain last number used in last shipment and use the next number as the starting number for the next shipment. The customer should be prepared to provide a “new starting number” in the event the flow is disrupted due to unforeseen events.
APPENDIX A:
Implementing a table in the program memory of PIC16C5X and PIC16C5XA:
The PIC16C5X and the PIC16C5XA family uses Harvard architecture, in which the program memory is separate from data memory. All instructions operate on data that is fetched from the register file or data memory. Since there are no instructions to read from or write to the program memory, simply storing data words in program memory is of no use. There is, however, a simple and elegant way to implement constant tables in the program memory by using the RETLW instruction. This instruction returns from a subroutine as well as loads an 8-bit constant into the W register. The following example shows how to get a byte of “serial information” from the table stored at location 000h in PIC16C54:

```
ORG 0 ;store serial numbers
RETLW 0FFh
RETLW 0FFh
RETLW 0FFh
RETLW 0FFh
RETLW 0FFh
RETLW 0FFh
RETLW 0FFh ;end of serial numbers

main_prog ORG XYZ ;This is main program
MOVLW byte_num ;byte_num = 0 for 1st byte
CALL get_1byte;

get_1byte MOVWF PC ;write W to program counter
;W = offset = 0 for 1st byte
;end of get_1byte sub routine
```
The next example shows how a serial number may reside at location other than 000h.
```
main_prog ORG XYZ ;This is main program
MOVLW byte_num ;byte_num = 0 for 1st byte
CALL get_1byte;

get_1byte ADDWFPC ;W = offset
RETLW 0ffh ;
RETLW 0ffh ;
RETLW 0ffh ;
RETLW 0ffh ;
RETLW 0ffh ;
RETLW 0ffh ;
RETLW 0ffh ;
RETLW 0ffh ;
```

APPENDIX B:
Standard hex file format for serial programming:
The hex file containing the `serial numbers` will be in Intel hex 8-bit format. Since the PIC16C5X and the PIC16C5XA have 12-bit data words, all addresses are doubled in this hex format. Each line of the hex file will be for a new part. Each line can contain only up to 16 bytes (i.e. eight PIC16C5X, PIC16C5XA instruction words). The format is as follows:
```
:NNAAAAATTHHHHHH......HHCC
```
where:

- **NN** = byte count on current line (max 10h allowed)
- **AAAA** = address in four hex digits
- **TT** = record type, always 00 except 01 for EOF
- **HH** = Two digit hex data byte
- **CC** = Two digit hex checksum
Note the following details of the code protection feature on PICmicro® MCUs.

- The PICmicro family meets the specifications contained in the Microchip Data Sheet.
- Microchip believes that its family of PICmicro microcontrollers is one of the most secure products of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these methods, to our knowledge, require using the PICmicro microcontroller in a manner outside the operating specifications contained in the data sheet. The person doing so may be engaged in theft of intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as "unbreakable".
- Code protection is constantly evolving. We at Microchip are committed to continuously improving the code protection features of our product.

If you have any further questions about this matter, please contact the local sales office nearest to you.

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